EE/CprE 491 Bi-Weekly Report 4 "Cy"Sophus

Team Email: sddec20-04@iastate.edu Team Website: https://sddec20-04.sd.ece.iastate.edu 3/2/20 - 3/15/20 Client and Advisor: Doug Jacobson

Team Members:

Samuel Christianson - Ux/UI Designer Morgan Funk - Team Leader Sean Gordon - Meeting Scribe Daniel Laracuenta - Ux/UI Designer Aaron Lawrence - Communications Leader William Maston - Test Engineer

Bi-Weekly Summary:

- Rotated team roles.
- Met at our dedicated meeting time.
- Met with our client to discuss resources and project plan.
- Continued work on project UI design.

Pending Issues:

- 1) Decide what device to use for wireless connection between table and web interfaces.
- 2) Need to make full UI design mockups.
- 3) We need a physical table for the majority of the project's testing.
 - a) The table will be getting ordered the week of 3/16 so we can expect to have our table for testing early April.

Plans:

- 1) Create mockups for UI designs.
- 2) Begin creation of web interfaces.
- 3) Continue design document in a timely manner.

Individual Hourly Contributions:

Team Member	Hours	Contributions/Notes
Morgan	2	 Worked on bi-weekly report. Worked on physical design mockups. Researched prior coding usage in sisyphus projects.
Aaron	2	 Worked on bi-weekly report. Mocked up an email to send to DOUG. Helped work on a team design diagram for reflection 2.
Sean	4	 Worked on bi-weekly report. Continued web interface mockups. Kickstarted individual reflection Q4.
Will	1.5	 Worked on bi-weekly report. Started working on Github repository for the website's code.
Deni	2.5	 Worked on bi-weekly report. Investigated into the usage of the sisyphus table. Started working on
Sam	1	Worked on bi-weekly report.